

## #13 H.O.R.S.E

### Notes

<b>Start</b>	2021.05.03 16:00
<b>Buy-in</b>	¥10,000
<b>Chips</b>	30,000
<b>Reg-end</b>	Level 9 / 19:10 Tournament surrender is permitted on Level 9 only.

- 10 minute breaks will be every 2 hours.
- Each player is allowed 3 cap re-entry.
- All players must use their "Poker Players Card" to register for the tournament.
- The timing of redraw will be decided by the Tournament Director or when the final table is decided.

### Prize

<b>1st</b>	\$750
<b>2nd</b>	\$400

The prize (player contract) is optional for the players.

### Structure

Level	Game Odere	Ante	Bring-in or Small blind	Completion or Big blind	Limits	Times
1	FLOP GAME	-	100	200	200 - 400	20
	STUD	25	50	200		
2	FLOP GAME	-	150	300	300 - 600	20
	STUD	50	100	300		
3	FLOP GAME	-	200	400	400 - 800	20
	STUD	50	100	400		
4	FLOP GAME	-	300	600	600 - 1,200	20
	STUD	100	200	600		
Break						10
5	FLOP GAME	-	400	800	800 - 1,600	20
	STUD	200	300	800		
6	FLOP GAME	-	500	1,000	1,000 - 2,000	20
	STUD	200	300	1,000		
7	FLOP GAME	-	600	1,200	1,200 - 2,400	20
	STUD	300	400	1,200		
8	FLOP GAME	-	800	1,500	15,00 - 3,000	20
	STUD	300	500	1,500		
Break						10
9	FLOP GAME	-	1,000	2,000	2,000 - 4,000	20
	STUD	500	500	2,000		
10	FLOP GAME	-	1,500	3,000	3,000 - 6,000	20
	STUD	500	1,000	3,000		
11	FLOP GAME	-	2,000	4,000	4,000 - 8,000	20
	STUD	1,000	1,000	4,000		
12	FLOP GAME	-	3,000	6,000	6,000 - 12,000	20
	STUD	1,000	2,000	6,000		
Break						10
13	FLOP GAME	-	4,000	8,000	8,000 - 16,000	20
	STUD	2,000	3,000	8,000		
14	FLOP GAME	-	5,000	10,000	10,000 - 20,000	20
	STUD	2,000	3,000	10,000		

15	FLOP GAME	-	6,000	12,000	12,000 - 24,000	20
	STUD	3,000	4,000	12,000		
16	FLOP GAME	-	8,000	15,000	15,000 - 30,000	20
	STUD	3,000	5,000	15,000		
Break						10
17	FLOP GAME	-	10,000	20,000	20,000 - 40,000	30
	STUD	5,000	5,000	20,000		
18	FLOP GAME	-	15,000	30,000	30,000 - 60,000	30
	STUD	5,000	10,000	30,000		
19	FLOP GAME	-	20,000	40,000	40,000 - 80,000	30
	STUD	10,000	15,000	40,000		
20	FLOP GAME	-	25,000	50,000	50,000 - 100,000	30
	STUD	10,000	20,000	50,000		